# TECHLITE ACOUSTICS

## STANDARD WAVE PANELS | ACCENT SERIES



### **TECHLITE® Standard Wave Panels**

TECHLITE® Standard Wave Panels provide maximum sound absorption for a wide range of applications. Available in a variety of thicknesses to suit your application, the curved geometry provides exceptional performance and visual interest. The TECHLITE® foam used to manufacture TECHLITE® Standard Wave Panels also has advantages such as being lightweight, easy to install, and providing comprehensive sound absorption, even at very high frequencies. TECHLITE® Standard Wave Panels offer design versatility and are able to be installed vertically or horizontally.

# PHYSICAL PROPERTIESMaterialTECHLITE® Flexible Open-Cell Melamine FoamService Temp-40°F to 350°FDensityLight Grey 0.56 ± 0.09 lb/ft³White 0.47 ± 0.13 lb/ft³Fire RatingClass A per ASTM E 84FinishWhite or Light Grey

### **BENEFITS**

Absorbs and reduces noise Very low-density / lightweight Excellent thermal properties Class A fire-rated (ASTM E 84) Easy to install

### **USES AND APPLICATIONS**

Offices
Lobbies
Restaurants
Retail store applications
Libraries
Childcare centers

### SIZES/COLORS

24" x 48" x 2" Natural White Light Grey Other Color Options Available

# $\textbf{T} \; \textbf{E} \; \textbf{C} \; \textbf{H} \; \textbf{L} \; \textbf{I} \; \textbf{T} \; \textbf{E} \; | \; \texttt{A} \; \texttt{C} \; \texttt{O} \; \texttt{U} \; \texttt{S} \; \texttt{T} \; \texttt{I} \; \texttt{C} \; \texttt{S}^{\scriptscriptstyle \mathsf{M}}$

	Sound Absorption Coefficient [Sabins / ft²]											
Finish	Thickness [in]	125 Hz	250 Hz	500 Hz	1000 Hz	2000 Hz	4000 Hz	SAA	NRC	Mounting Type		
White	2.00	0.17	0.50	1.11	1.04	1.03	1.04	0.92	0.90	A		

	Total Absorption [Sabins / Baffle]											
Finish	Thickness [in]	125 Hz	250 Hz	500 Hz	1000 Hz	2000 Hz	4000 Hz	Apparent SAA*	Apparent NRC*	Mounting Type		
White	2.00	1.95	3.67	9.62	14.45	15.07	15.81	1.34	1.35	J		

Absorption results tested in accordance to ASTM C 423-09a

<sup>\*</sup>Apparent SAA and NRC values are calculated using I face/baffle = 32.08 ft2/baffle.